

Brice Kade

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EXPERIENCE

Full Stack Software Developer

2021 - Present

All Aboard Entertainment | Durango, CO

Developing and maintaining a web based reservations application and website with a small team of software developers. Both client facing and public facing applications run on c# rest APIs with SQL and React as front end and back end respectively.

Key Accomplishments:

- Automated deployment using GitHub webhooks and Jenkins connected with SSH
- Reorganization of repositories for better feature based development and organization
- Automated build target environment depending on environment variable

Information Technologies Specialist

2021 - Present

Seccuro Group | Durango, CO

- Oversaw the information technology needs for 40+ companies including their servers, workstations, and networks
- Created automated policies for microsoft exchange and windows tasks
- Problem solved information technology issues with a co-workers daily

Game Development

August 2016 - April 2022

Shawnee State University | Portsmouth, OH

- Submarine VR - virtual reality game made using OpenXR toolkit in Unity with c#
- Descent of the Vigilant - 2d side scroller demo game made in Unity that won SSU Game Design Competition
- Larp Quest - 2d top down tile based game made in Python using Pygame

Delaware Area Career Center | Delaware, OH

- Mars Mission - 2d resource management STEM game built to compete in Business Professional of America competition and qualified for nationals
- Mystic Mazes - 3d first person puzzle solving medieval game built in Unity using Unity Script

Customer Service Jobs

2014 - 2020

Dominos, Rusty Bucket, Olive Garden | Ohio

Worked many customer service jobs that built valuable communication and teamwork skills. These jobs honed my work ethic, interactions with co-workers and clients, and mind set when it comes to task completions and time management.

EDUCATION

Shawnee State University | Bachelor of Digital Simulation and Gaming Engineering Technology

Expected Apr. 2022

- GPA: 3.4

SKILLS

Windows | Jenkins | Office365 | C | C++ | Python | C# | Unity | Unreal 4